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2.1??????

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2.2?????

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Fraction(int, int, int):
Fraction(int, int):
Fraction& operator+(Fraction &fr):
Fraction& operator-(Fraction &fr):
Fraction& operator*(Fraction &fr):
Fraction& operator/(Fraction &fr):
Fraction& operator+(const &fr):
Fraction& operator-(const &fr):
Fraction& operator*(const &fr):
Fraction& operator/(const &fr):
operator int():
operator float():

void show():
int whole, num, denom:

friend Fraction& operator+(const &a, Fraction& fr):
Fraction fr_n(a, 1)
Fraction b(fr.whole + a, fr.num, fr.denom):
return b:

friend Fraction& operator-(const &a, Fraction& fr):
Fraction fr_n(a, 1)
Fraction b(fr.whole - a, fr.num, fr.denom):
return b:

friend Fraction& operator*(const &a, Fraction& fr):
Fraction fr_n(a, 1)
Fraction b(fr.whole * a, fr.num, fr.denom):
return b:

friend Fraction& operator/(const &a, Fraction& fr):
Fraction fr_n(a, 1)
Fraction b(fr.whole / a, fr.num, fr.denom):
return b:

friend Fraction& operator+(const &a, Fraction& fr):
Fraction fr_n(a, 1)
Fraction b(fr.whole + a, fr.num, fr.denom):
return b:

friend Fraction& operator-(const &a, Fraction& fr):
Fraction fr_n(a, 1)
Fraction b(fr.whole - a, fr.num, fr.denom):
return b:

friend Fraction& operator*(const &a, Fraction& fr):
Fraction fr_n(a, 1)
Fraction b(fr.whole * a, fr.num, fr.denom):
return b:

friend Fraction& operator/(const &a, Fraction& fr):
Fraction fr_n(a, 1)
Fraction b(fr.whole / a, fr.num, fr.denom):
return b:

Fraction& Fraction::operator+(Fraction &fr):
int a, b, n, temp;
Fraction& Fraction::operator+(Fraction &fr):
coeff_a = (whole + 0);
coeff_b = (fr.whole + 0);
denom = fr.denom;
a = (denom*fr.denom)/gcd(denom, fr.denom);
temp =
coeff_a*1 + ((a*b*(whole+0)+1*(denom)*a)
+ (coeff_b)*((a*b*(whole+0)+1*(denom)*a)
denom = b;
b = abs(temp) % n;
temp < 0 ? -1 : 1;
Fraction& Fraction::operator-(Fraction &fr):
int a, b, n, temp;
coeff_a = (whole + 0);
coeff_b = (fr.whole + 0);
Fraction fr_n(a, b, n);
coeff_b = (fr.whole + 0);
return fr_n;
a = (denom*fr.denom)/gcd(denom, fr.denom);
temp =
coeff_a*1 + ((a*b*(whole+0)+1*(denom)*a)
+ (coeff_b)*((a*b*(whole+0)+1*(denom)*a)
denom = b;
b = abs(temp) % n;
temp < 0 ? -1 : 1;
return fr_n;
Fraction& Fraction::operator*(Fraction &fr):
int a, b, n, temp;
coeff_a = (whole + 0);
coeff_b = (fr.whole + 0);
Fraction fr_n(a, b, n);
coeff_b = (fr.whole + 0);
return fr_n;
a = (denom*fr.denom)/gcd(denom, fr.denom);
temp =
coeff_a*1 + ((a*b*(whole+0)+1*(denom)*a)
+ (coeff_b)*((a*b*(whole+0)+1*(denom)*a)
denom = b;
b = abs(temp) % n;
temp < 0 ? -1 : 1;
return fr_n;
Fraction& Fraction::operator/(Fraction &fr):
int a, b, n, temp;
coeff_a = (whole + 0);
coeff_b = (fr.whole + 0);
Fraction fr_n(a, b, n);
coeff_b = (fr.whole + 0);
return fr_n;
a = (denom*fr.denom)/gcd(denom, fr.denom);
temp =
coeff_a*1 + ((a*b*(whole+0)+1*(denom)*a)
+ (coeff_b)*((a*b*(whole+0)+1*(denom)*a)
denom = b;
b = abs(temp) % n;
temp < 0 ? -1 : 1;
return fr_n;

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mov eax, 6
mov ebx, [fd_out]
mov eax, 4
mov ebx, 1
mov ecx, msg_done
mov edx, len_done
int 0x80
mov [fd_out], ebx
mov ecx, len
mov eax, 5
mov ebx, file_name
mov ecx, 0
mov edx, 0777
int 0x80
mov ebx, 6
mov ebx, [fd_in], ecx
mov [fd_in], ecx
read from file
mov eax, 3

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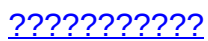
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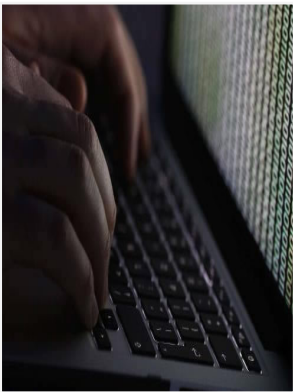
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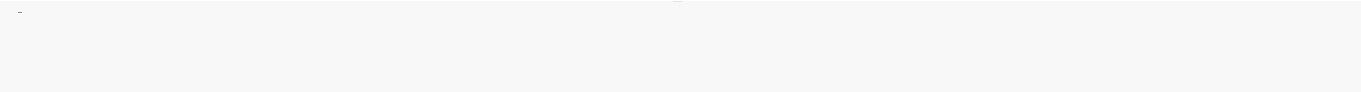


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